

Data Compression of High-spectral Resolution Measurements

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Presentation Outlines

- **High-spectral IR Data**
 - What to Expect?
- **High-spectral Data Information**
 - Spectral, Spatial & Temporal Information?
- **High-spectral Data Processing**
 - Why can we Compress Data Effectively?
 - Why can we accept lossy compression?
- **Roadmap for High-spectral Data Processing**
 - Measurement Simulation, Data Compression Study, and tunable lossless/lossy approach

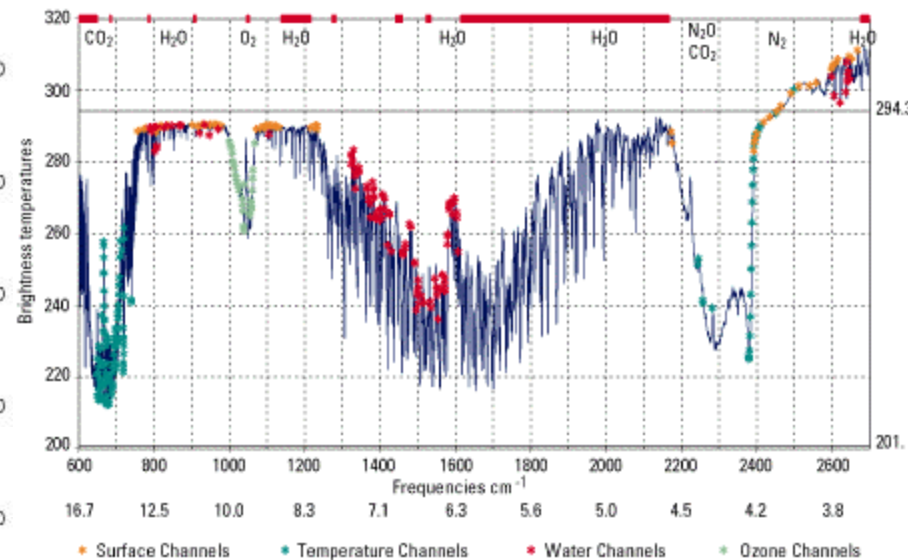
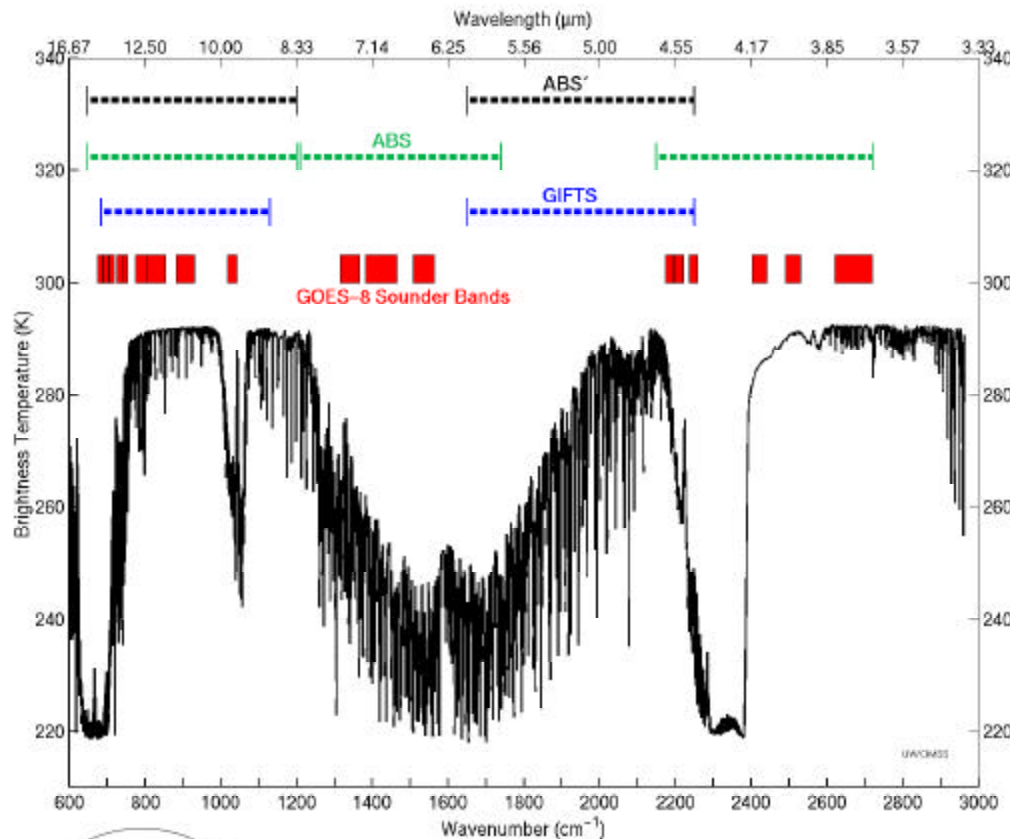


High-spectral resolution IR Data -

What to Expect -> **Lots more data than we can handle**

HES/GIFTS ~ 2000 ch. per 4-10 km

AIRS - 2378 ch. per 14 km



GOES - 18 ch. per 10 km



High-spectral resolution

Data Processing -

Why we need Data Compression ->

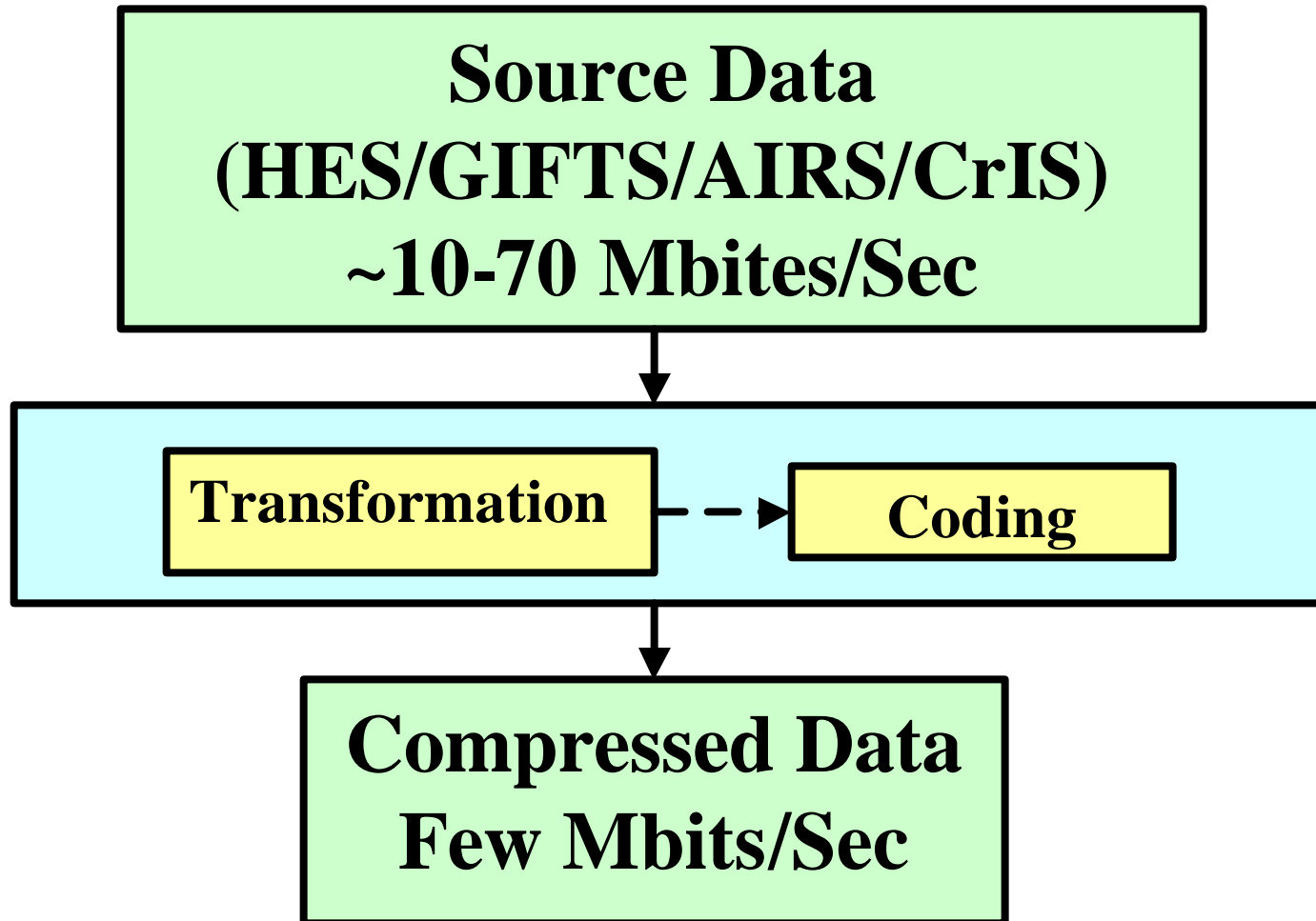
Too much data for processing, distribution and Archival

Data Rate/Volume

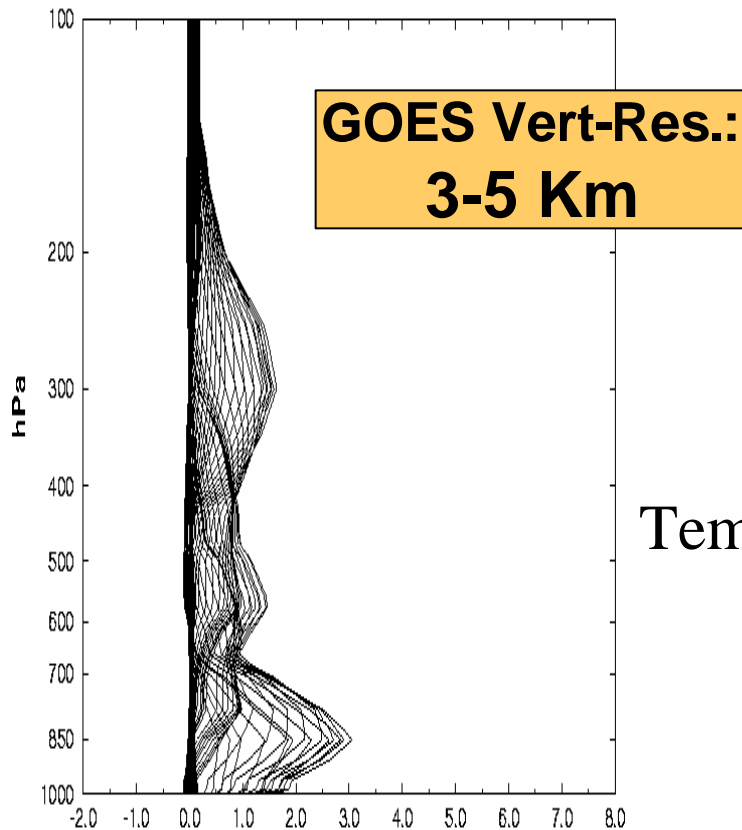
	#CH	IFOV(km)	Data Rate (Mb/Sec)	Volume (MB/day)
GOES	18	10	0.04	~97
HES	~2000	4-10	~20	~10000



High-spectral resolution Data Processing - **Spectral Data** Compression Approaches ->

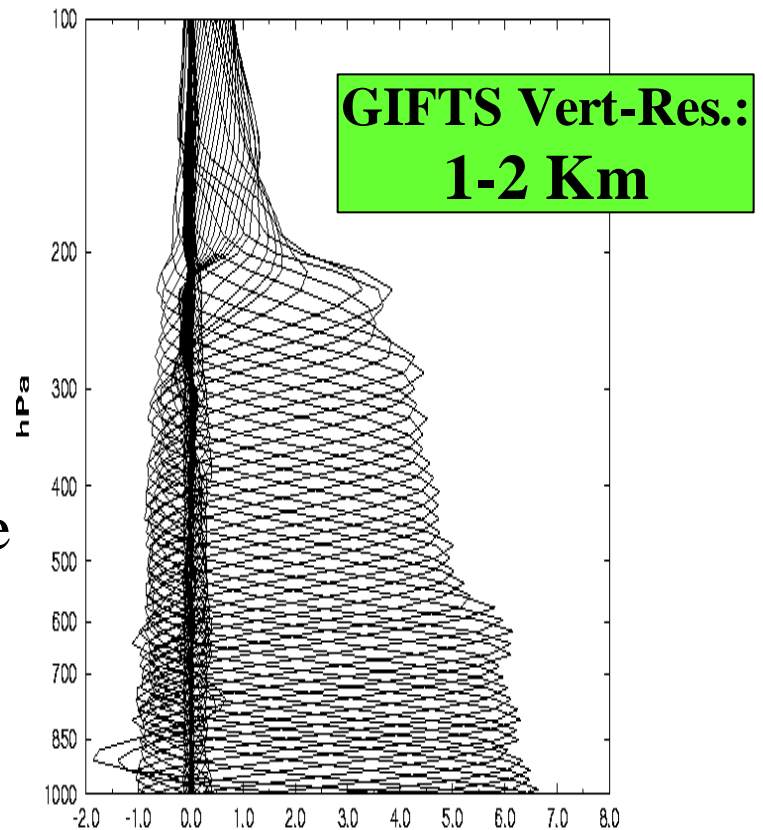


High-spectral resolution Data Information - Spectral Information -> Vertical Resolution



Current - GOES

~3 Pieces



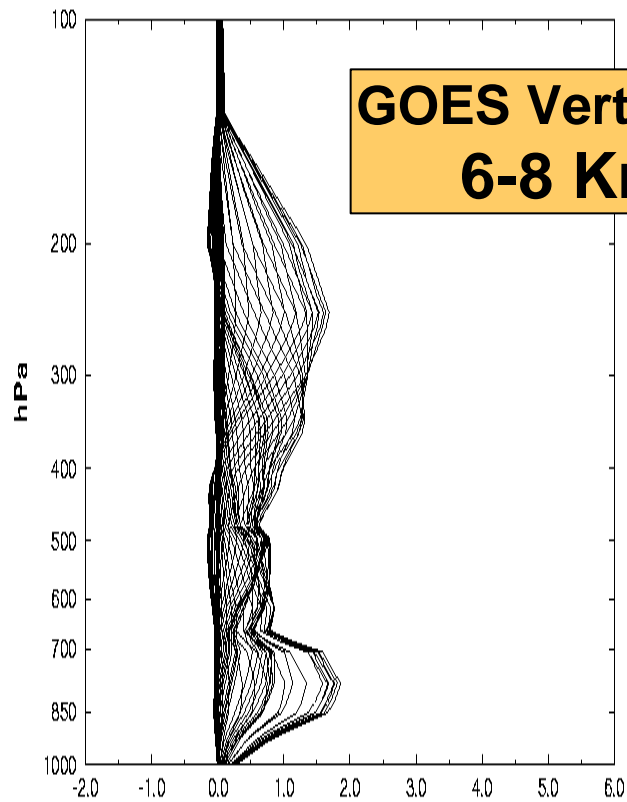
GIFTS

10-12 Pieces

Temperature

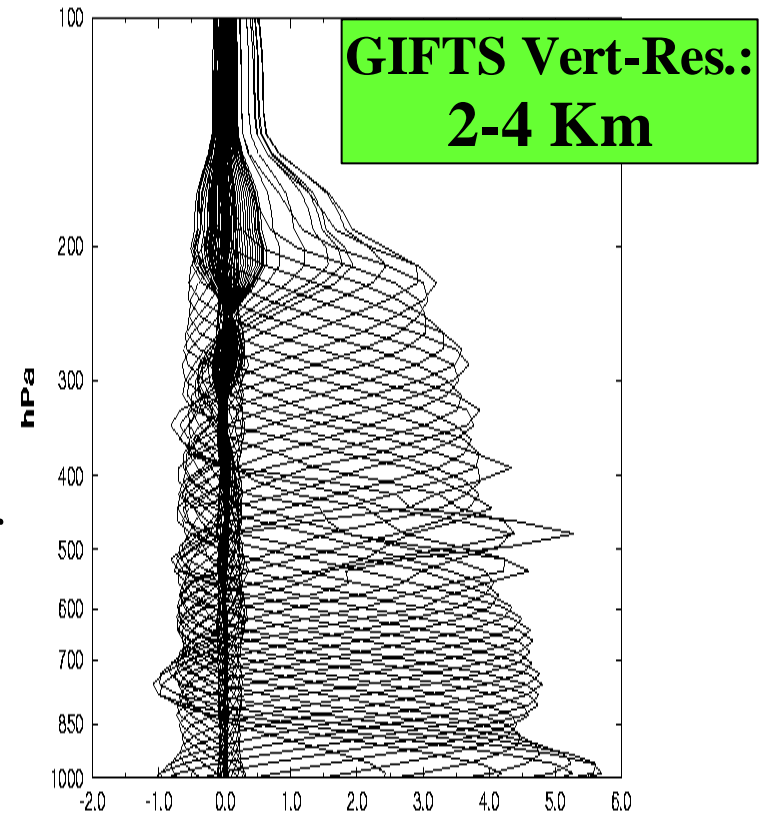


High-spectral resolution Data Information - Spectral Information -> Vertical Resolution



Current - GOES

~2 Pieces



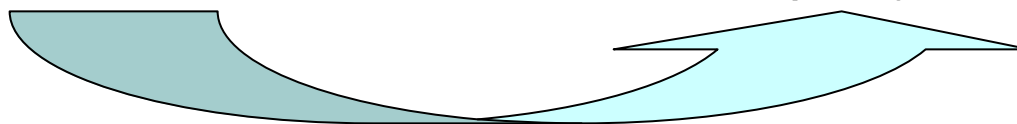
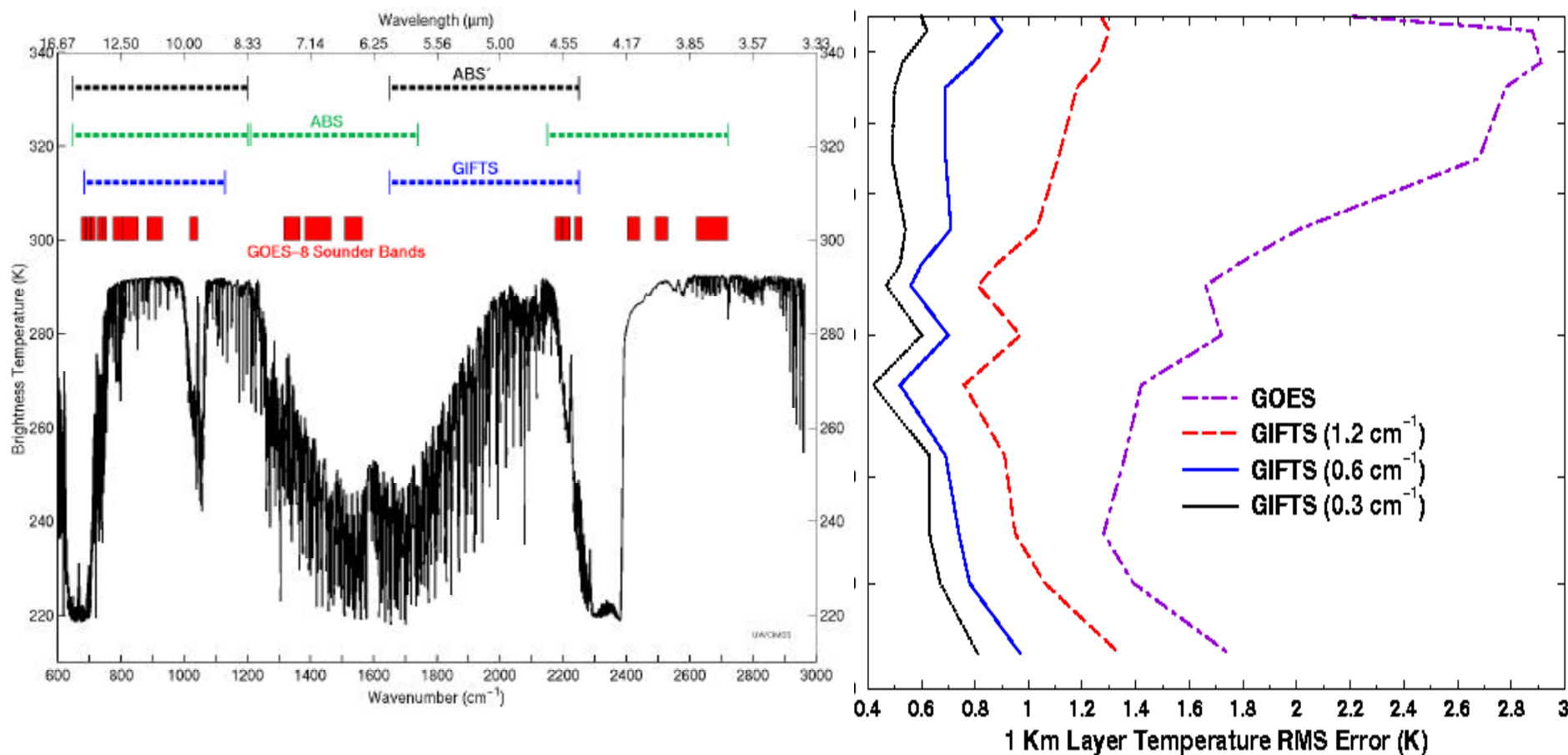
GIFTS

8-9 Pieces

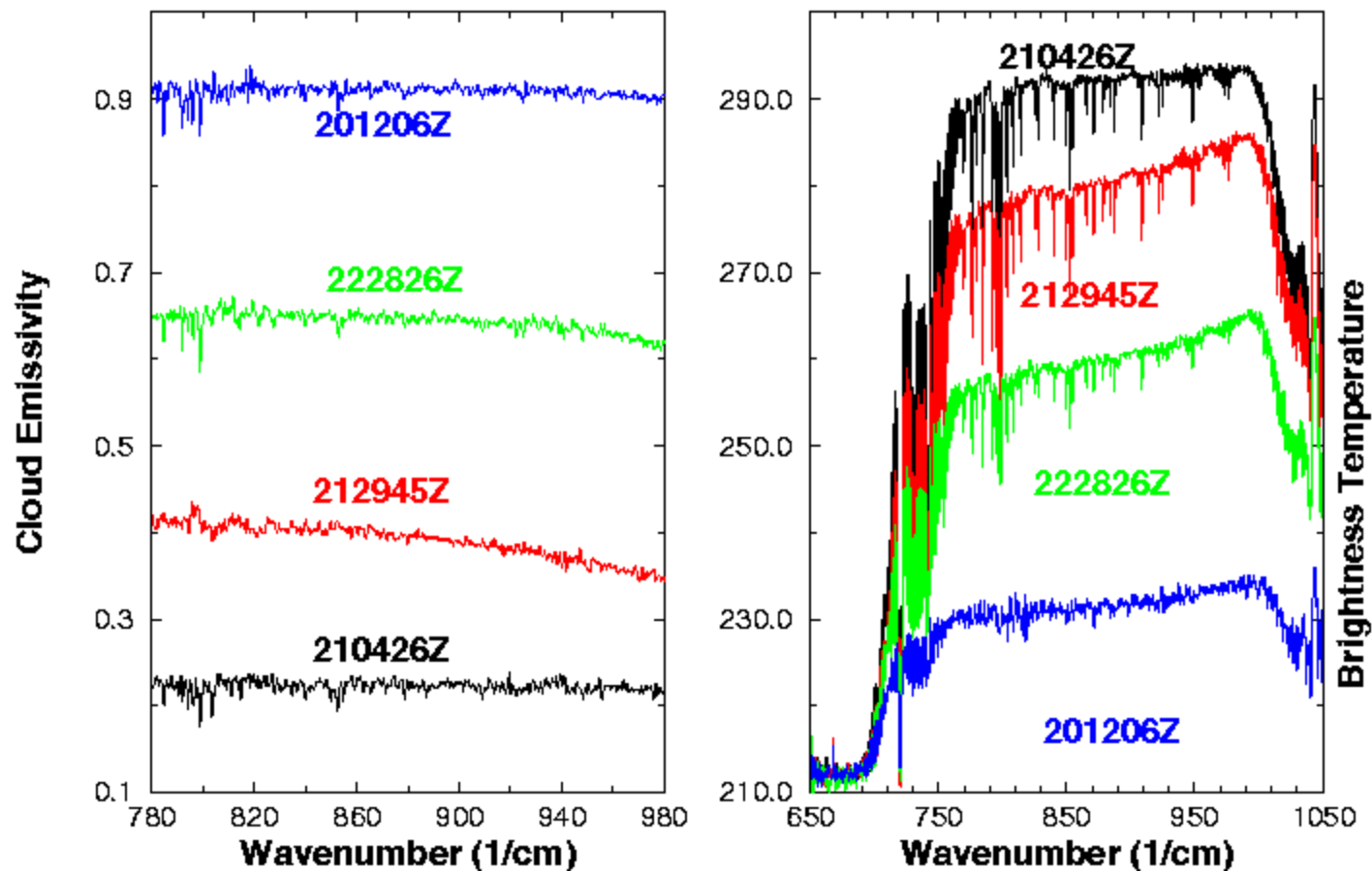
Water Vapor



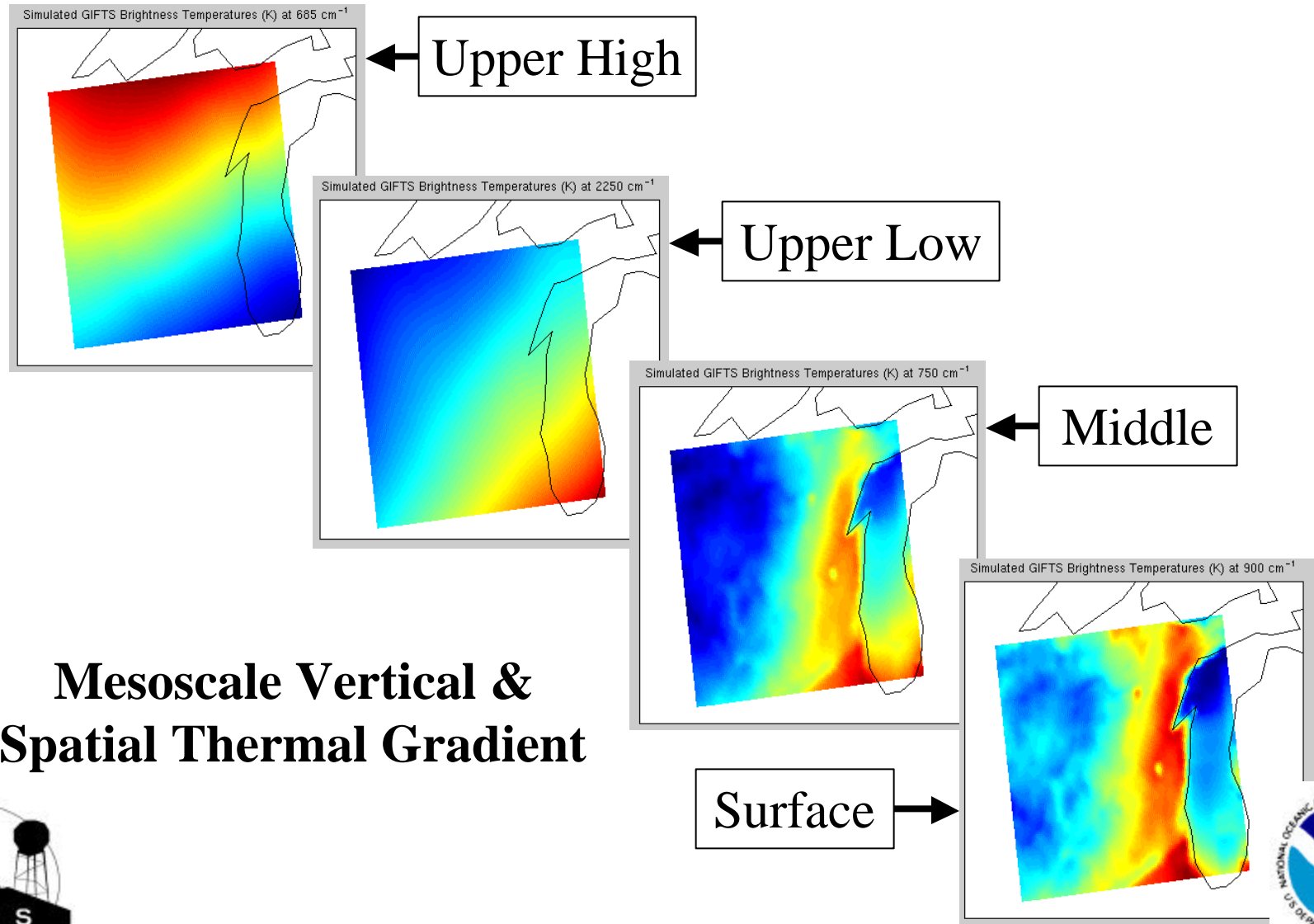
High-spectral resolution Data Information - Spectral Information -> **Sounding Accuracy**



High-spectral resolution Data Information - Spectral Information -> Marco & Micro Cloud Property

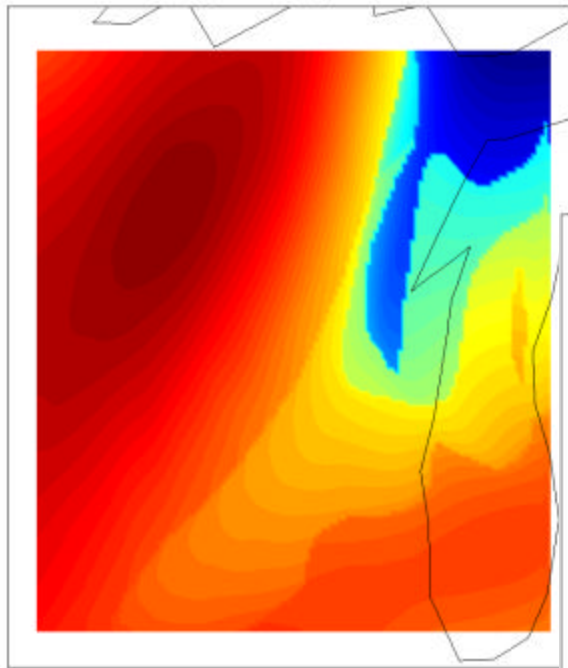


High-spectral resolution Data Information - Spatial Information -> **Gradient**



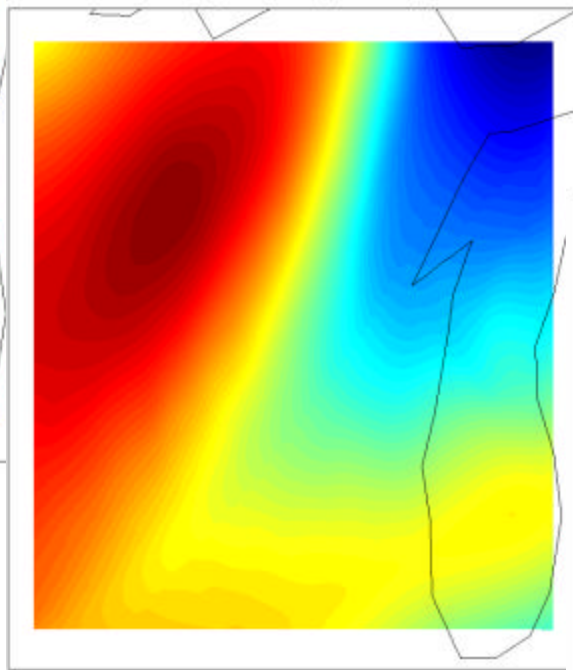
High-spectral resolution Data Information - Temporal Information -> **Moisture Transport**

Simulated GIFTS Brightness Temperatures (K) at 1650 cm^{-1}



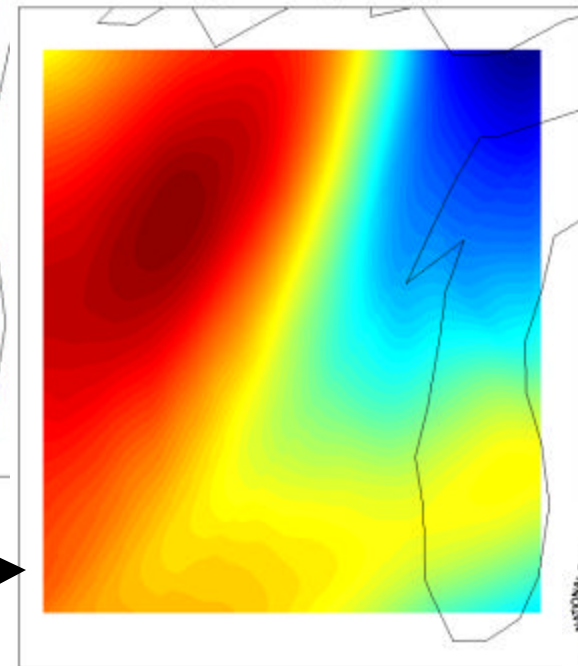
00:00Z

Simulated GIFTS Brightness Temperatures (K) at 1650 cm^{-1}



00:30Z

Simulated GIFTS Brightness Temperatures (K) at 1650 cm^{-1}

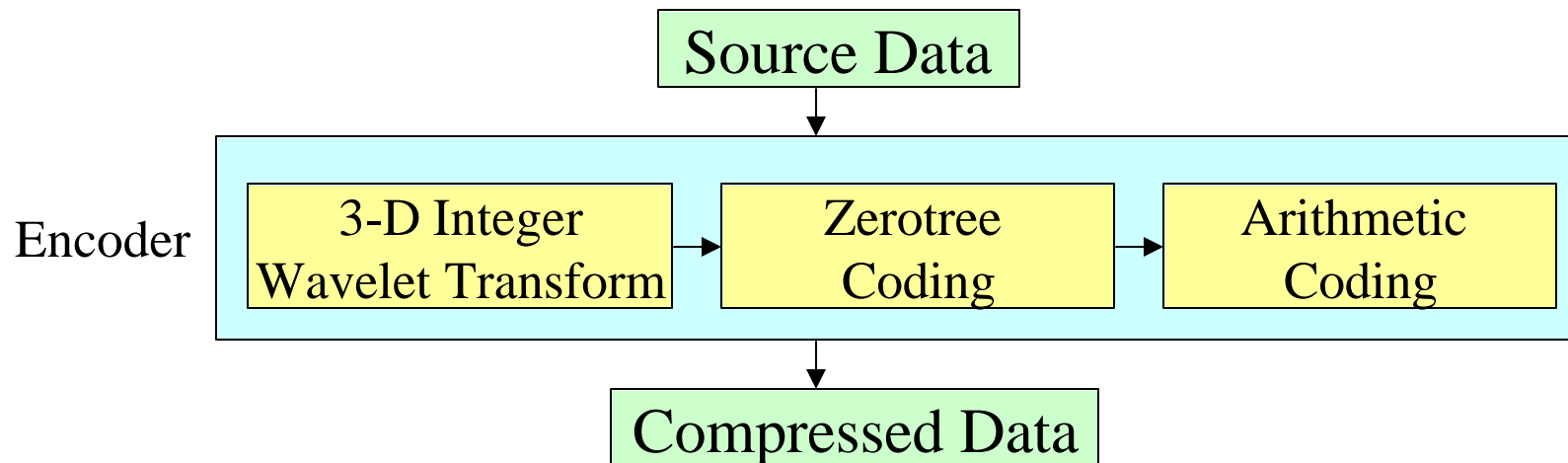


01:00Z

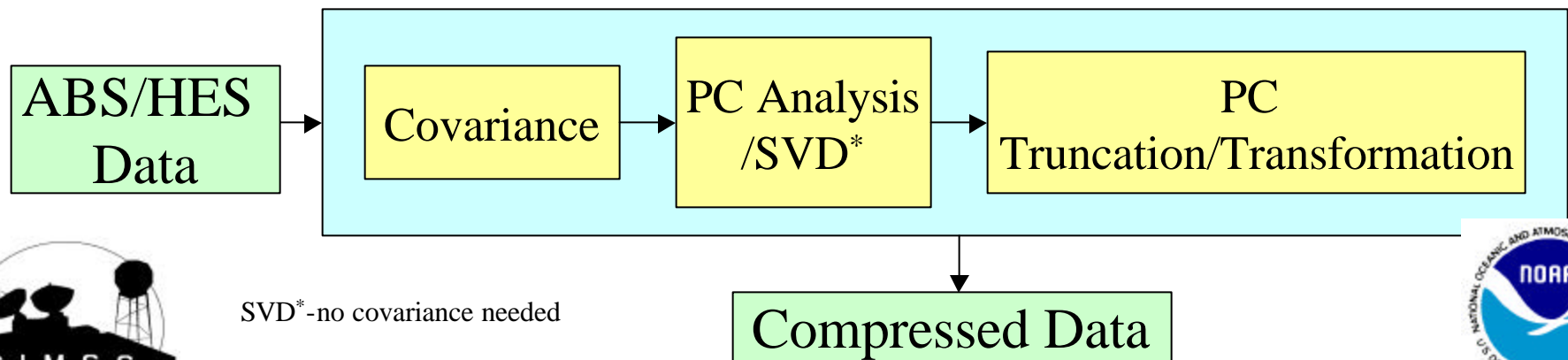
High-spectral resolution Data Processing - Data Compression Approaches ->

To Achieve best Compression within given resource

- UW Wavelet -On Board/On Ground (tunable Lossless/lossy)



- UW DPC - On Ground Only (lossy only)



SVD* -no covariance needed



High-spectral resolution Data Processing - Wavelet Data Compression ->

Require $\ll O(N^4)$ of operation for N by N data compression

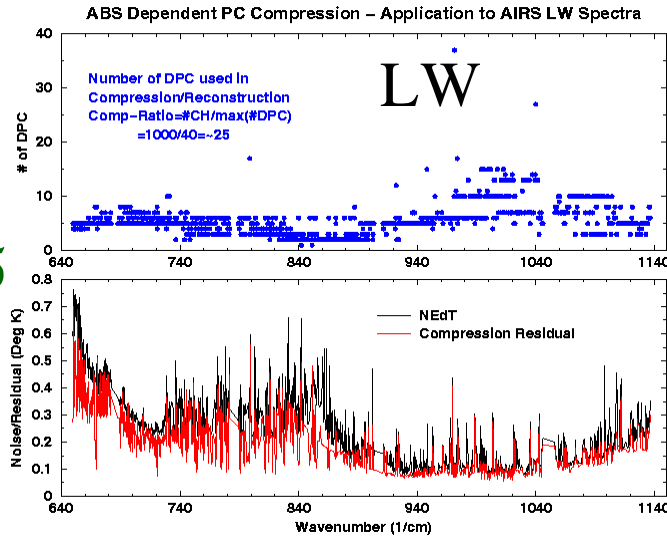
A wavelet compression scheme rearranges the transformed coefficients in a special tree structure. The data is then entropy-coded.

Applying the (2,2) biorthogonal wavelet compression to two 16-bit ABS test data cubes we have the following lossless compression results:

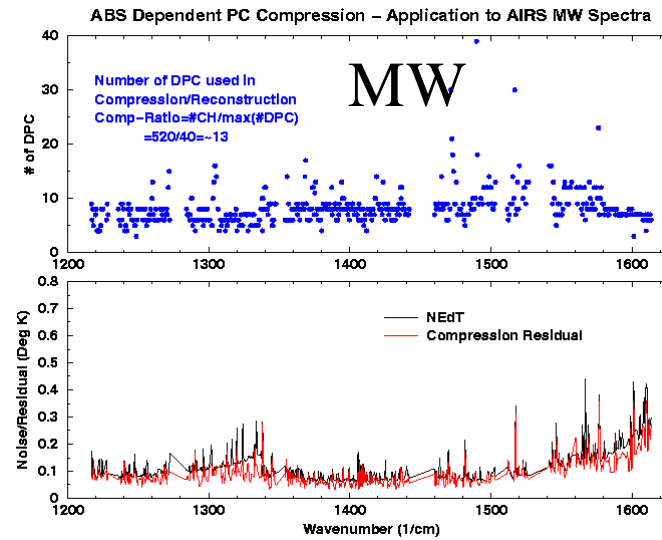
1. Noisy data (**Simulated; IR longwave; single granule only**):
Compression ratio=2.05,
Compressed bit rate=7.80 bits / pixel;
- 2.Noise-free data ('radNoiseFreeInt16LW_Granule176.bin'):
Compression ratio=3.34,
Compressed bit rate=4.79 bits / pixel.



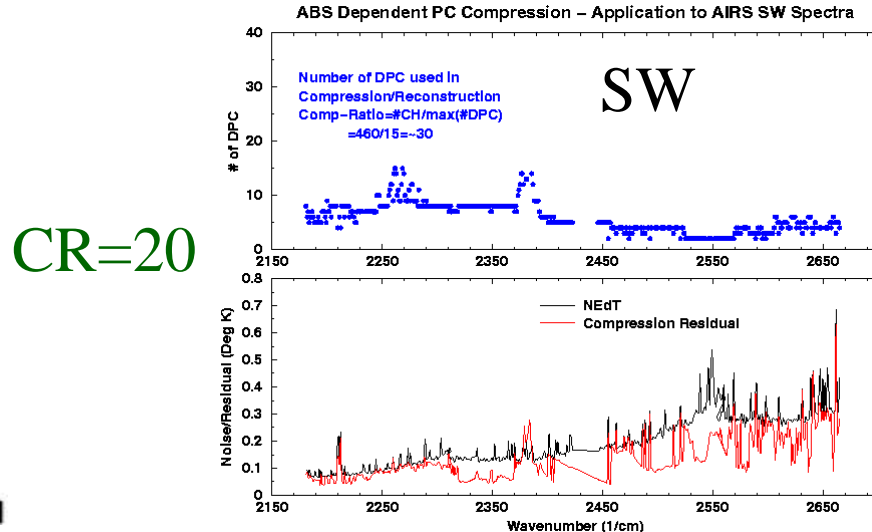
High-spectral resolution Data Processing - Dependent PC Lossy Data Compression -> Require $\sim O(N^4)$ of operation for N by N data compression



CR=25



CR=13

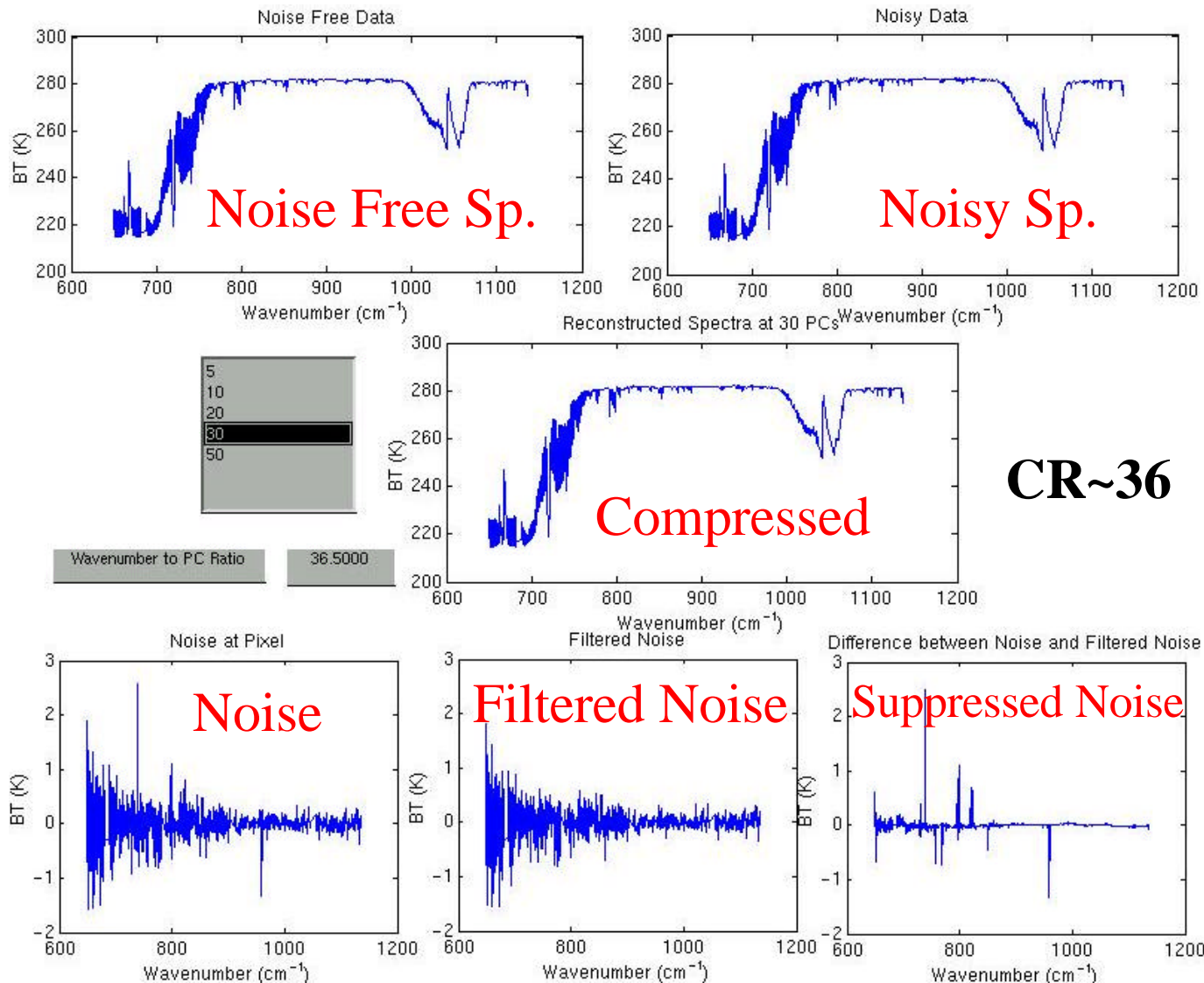


CR=20

**DPC Can
Achieve CR of
10-20, but
requires
significant
H/W resources**



High-spectral resolution Data Processing - Dependent PC Lossy Data Compression ->



High-spectral resolution Data Processing -

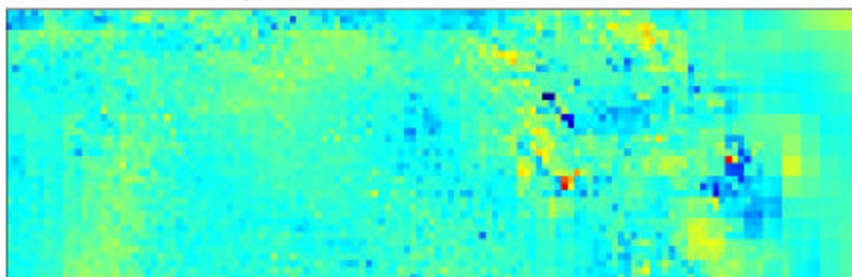
Dependent PC Lossy Data Compression ->

Compression loss is mainly **“Noise” only**

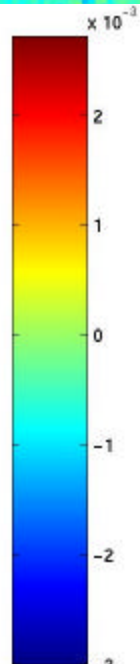
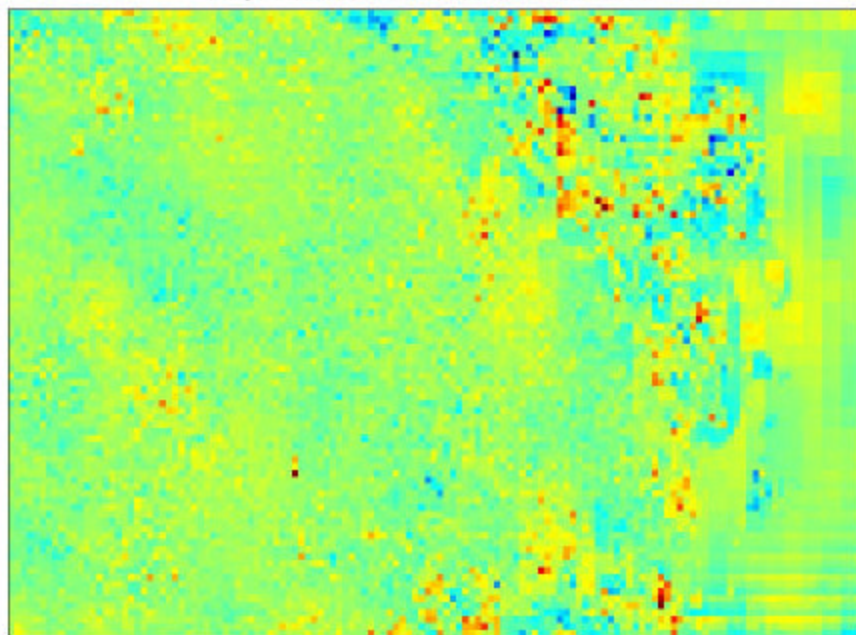
(very little **“Signal”** loss $\sim 10^{-3}$)

Temperature Ch.
CR=10

Original Minus Reconstructed Noise-Free Radiances



Original Minus Reconstructed Noise-Free Radiances

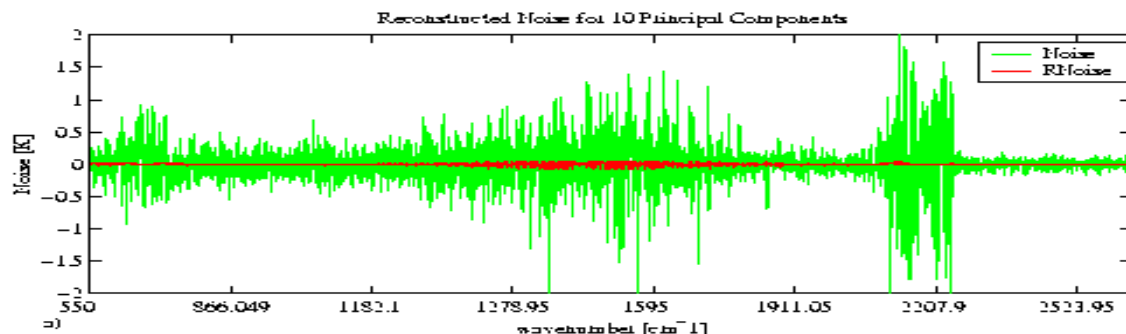


Radiances ($\text{mW}/\text{ster}/\text{m}^2/\text{cm}^{-1}$)

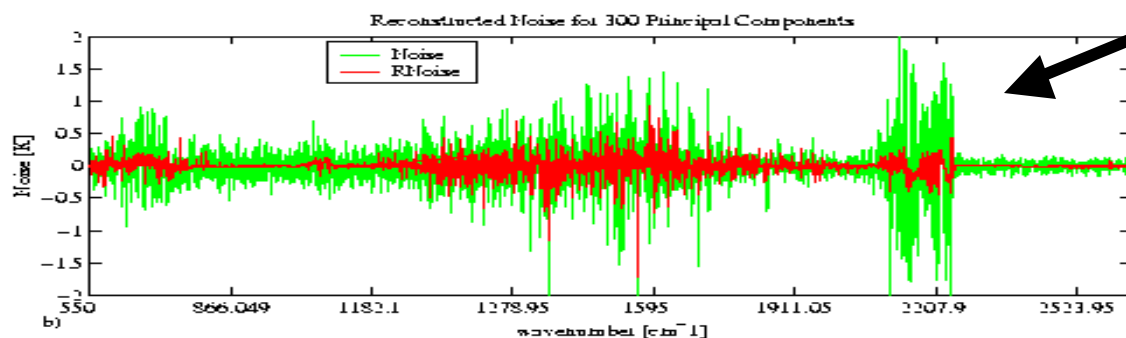
Window Ch.
CR=10



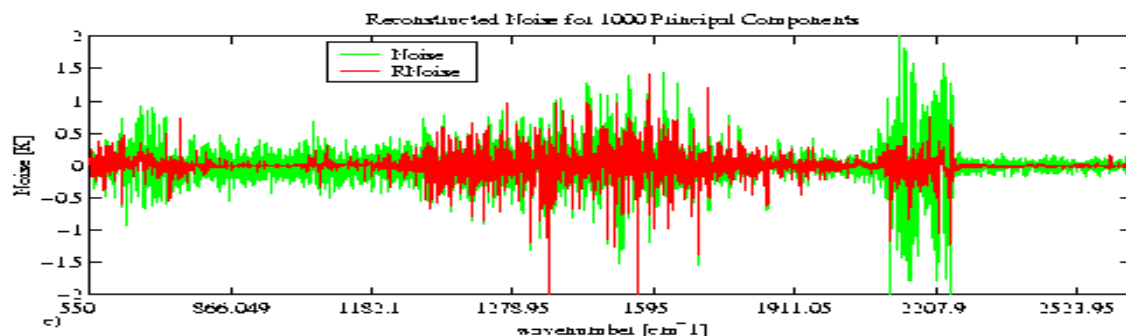
High-spectral resolution Data Processing - Why can we Filter-out Noise Effectively



Noise Suppressed



Optimal DPC



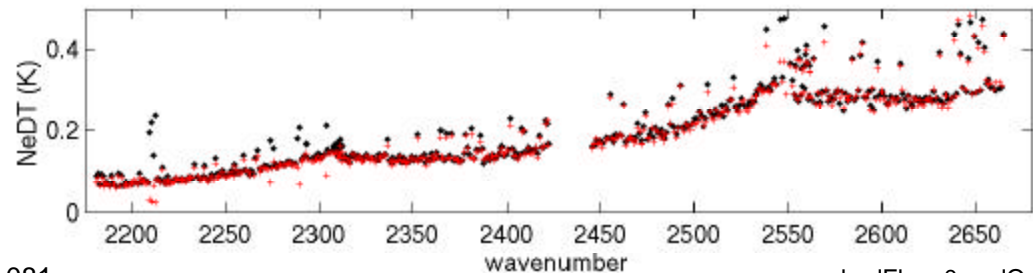
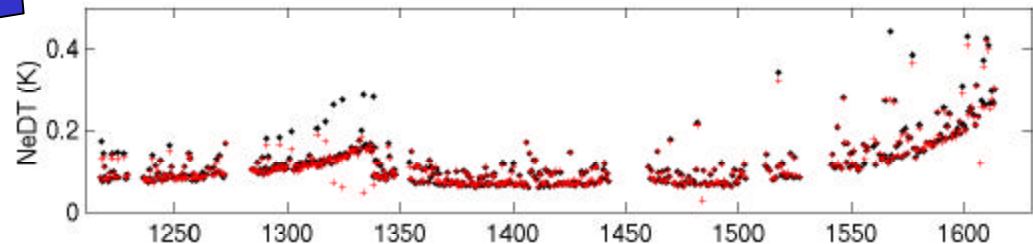
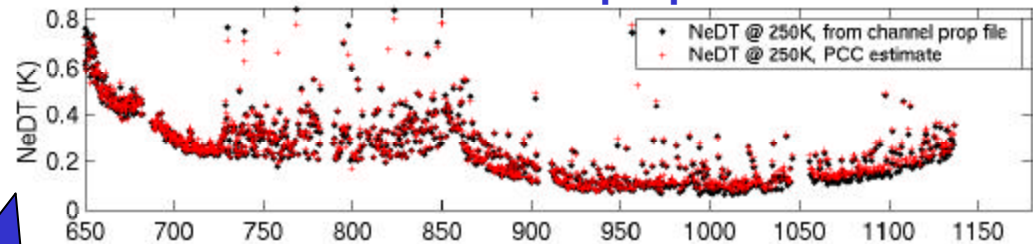
Noise Partially
Duplicated



High-spectral resolution Data Processing - Why can we Estimate Noise Effectively -> Noise are Well Estimated

Noise estimated
well represent
actual
measurement
noise

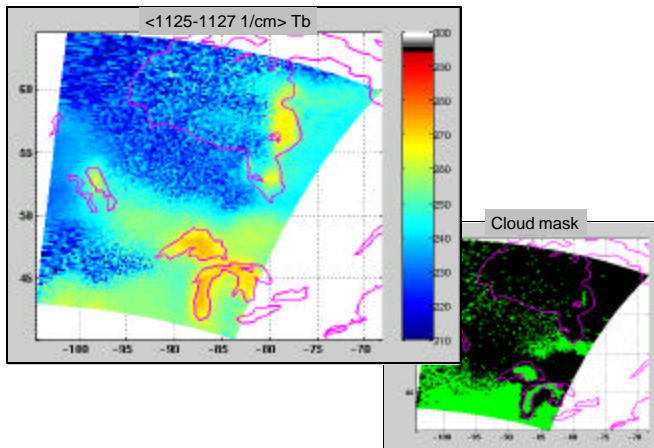
NeDT@250K: estimated from granule 081 and
values from channel properties file



081

badFlag=0, radQual

15-Dec-2000 granule 081



CURRENT HIGH-SPECTRAL RESOLUTION DATA COMPRESSION **STUDY STATUS**

CIMSS/UW - Wavelet Lossless (~ 2)

DPC Lossy (~ 10 - 20 ; tunable) (On-ground only)

NESDIS - IPC Lossy (~ 10 - 20 ; tunable) (On-ground only)

Aerospace - Wavelet Lossless (~ 2)

Wavelet Lossy (~ 4 - $?$; tunable)

GSFC - Rice Lossless (~ 2)

? - under study

Rice Lossy (~ 4 - $?$; tunable)



CURRENT HIGH-SPECTRAL RESOLUTION DATA COMPRESSION **STUDY SUMMARY**

- **Wavelet/Rice Compression** can achieve both lossless and lossy compression effects:

Tunable and can be implemented both in spacecraft and on- ground

- **Principal Component Compression** can achieve both sizable lossy compression ratio and suppress/filter-out data noise (for ground based application only)

